

User Stories Agenda for July 1, 2014

1. User Stories v. Research Contributions
 - a. User Stories: Make a super awesome, intuitive, interactive web site
 - i. Understand how a web site should function based on real life or representative users
 - b. Research Contributions: Enrich Existing Content
 - i. Untangle the Research part from the User Stories: Content Focused
2. Agile development
 - a. What we use upstairs
 - b. Sprints = when/how the work is done
 - c. Themes, Epics, and User Stories = what to work on
 - i. Themes
 - ii. Epics
 - iii. User Stories
 1. Include Conditions of Satisfaction
 2. Must be clear, feasible, and testable
 - d. Use case
 - e. Requirements statement
3. Overarching Goals
 - a. Basic Discovery: Going beyond tasks, aiming for an experience
 - i. Browse
 - ii. Search
 - iii. Saving Items
 - iv. Results
 - b. Home Page
 - i. What is this "place"?
 - ii. Don't get in the way of repeat visitors
 - iii. What's new?
 - iv. How does the home page set expectations for user interaction with web site?
 - c. Jump to the User Stories (Break Down together)
 - i. As a _____ I want to _____ so that I can _____.
 - d. Other functionality
 - i. Commenting
 - ii. (Update based on discussion)
4. Iterative Process