Avalon Media System



Avalon Media System is an open source software system for managing and providing access to large collections of digital audio and video. The freely available system enables libraries and archives to easily curate, distribute and provide online access to their collections for purposes of teaching, learning and research. The Avalon Community is made up of over a dozen educational, media and open-technology institutions and is part of the broader Samver a Community. The project is led by Indiana University Libraries, with past support from North western University Libraries, the Institute of Museum and Library Services, and the Andrew W. Mellon Foundation.





Learn About the Avalon Project

Avalon 7.3 is now available! Learn what's new and try it out!

The best place to start learning is the Avalon Media System project website

To join one of the project mailing lists or to connect with the project in other ways

Visit the Avalon Connect page

Project background documents are linked below.

- Mellon Grant Proposal Narrative
- IMLS Grant Proposal One-Page Abstract
- IMLS Grant Proposal Narrative
- IU press release, March 10, 2015: IU Libraries and partners receive \$931,000 from Mellon Foundation grants
- IU press release, November 30, 2011: IU receives grant to create software system for video and audio collections
- Original IMLS Planning Grant Site

For more information, please contact the Project Director:

Jon Dunn, Indiana University

Technical Documentation

For partners and others wanting to try out the system or install it.

- · Try out Avalon on a test server
- Download a virtual machine image of Avalon, or install it manually
- Quick links to Avalon technical documentation
- Supported Browsers and Platforms
- Avalon Release Roadmap

For developers

- Set up a development environment
- Visit Avalon on Github
- · Visit Avalon's board on Waffle.io

For collection managers

- Avalon Collections Guide
- Batch Ingest

Development Partners/Funders









